Dive in With Main Street Kids

ORDER OF EVENTS

1. CHECK-in

- > Check in your child(ren) through any of the below options:
 - 1. First-time families will meet with the Kids Ministry Check-In Host to register.
 - **2. Returning families** will check-in using kiosk tablets by entering the last 4 digits of their phone number and selecting their kids name and service time.
 - **3. Adults** are also able to perform precheck-in by using the Church Center App found at **churchcenter.com**.
- Two labels will print at the check-in area: one to put on your child and one to keep for pick up.

2. WHERE IS MY KID GOING?

- > Newborn until crawling will be in the nursery in the main church building.
- > Crawling up to 3 y.o. will be in the Minnows Room in the Kids Ministry building and will include a worship lesson and fun activity.
- > Ages 3-5 y.o. will be in the Guppies Room in the Kids Ministry building and will include a worship lesson and fun activity.
- **K-3rd Grade** will be in the Rally Room in the Kids Ministry building with the older kids for worship and the lesson and then will separate for activities and application.
- 4th 6th Grade will be meet in the Rally Room in the Kids Ministry building for worship and lesson and will then be dismissed to the Land Sharks Room for small group.

3. in case of an emergency

> Your child(ren)'s safety is our top priority! In case of an emergency, your child's teacher will send you a message to the cell phone number listed on your printed label.

4. CHECK OUt

After the church service concludes, please pick up your child(ren) by presenting the small sticker that was provided to you during drop-off.

5. take Home

Please download the Parent Cue App to continue the conversation at home. Parents have a God-given role to be spiritual leaders to their kids and we are here to help guide that growth! The Parent Cue App goes over what we are teaching the kids every week as well as home activities that you can utilize to help your child grow in their faith. Scan the QR code to find the app.

